

SOME POLYNOMIAL ALGORITHMS FOR CERTAIN GRAPHS AND
HYPERGRAPHS

ANDRÁS FRANK

Research Institute for Telecommunication, TXI, Budapest

O. §

Introduction

First a polynomial algorithm is given which finds a stable set with maximal weight in a weighted rigid circuit graph G . The algorithm also proves that G is pluperfect.

Let \mathcal{F} be a family of directed subpaths of an arborescence/directed tree/ F . Polynomial algorithms are presented for the following problem :

1. Find a system of distinct representatives / SDR / of \mathcal{F} . / $O(n \log n)$ steps /.
2. Capacities c_j are assigned to $x_j \in F$. Find a maximal size $\mathcal{F}' \subset \mathcal{F}$ such that every $x_j \in F$ is contained in at most c_j paths of \mathcal{F}' .
3. Weights s_i are assigned to $F_i \in \mathcal{F}$. Find a minimal size point set S of F such that S contains at least s_i points from each $F_i \in \mathcal{F}$.

By means of these algorithms minimax theorems are proved which are not implied directly by the unimodular property and the duality theorem of linear programming. The presented algorithms have two important properties :

1. Similarly to the Kruskal's algorithm /and not like the max-flow one/ these algorithms are not improving that is once an element has been joined to the optimal system, it will never be deleted during the later steps.

2. The results of the algorithms can directly be checked since not only the optimal structure but its optimal dual

pair is also constructed. Just as the max flow algorithm determines the min cut / of the same value / as well.

The reader is referred to [3] for basic terminology / e.g. stable set, clique, arborescence / .

1. §

Rigid circuit graphs

Let G be a simple undirected graph. It is an open question whether there exists a polynomial algorithm for finding a stable set of maximal cardinality in G . However there are classes of graphs where the question is settled. Such classes are the bipartite, comparability and rigid circuit graphs and their complements as well. These graphs are perfect that is the cardinality of the maximal stable set equals to the minimal number of covering cliques and that is true for every induced subgraph.

An algorithm is satisfactory if it yields the maximal stable set furthermore it demonstrates somehow that the resulting set is really a maximal one. In this case one can check the validity of the algorithm on the base of the result. We can hope the existence of such an algorithm if the graph is perfect since a perfect graph has a stable set and a family of covering cliques with the same cardinality. If the algorithm finds the covering cliques, too, the stable set is surely maximal.

It has been proved by L. Lovász [4] that a perfect graph is pluperfect, that is if we assign nonnegative integer weights to the points of the graph, the maximal weight of a stable set equals to the minimal number of cliques with the property that each point is at least as many times covered by cliques as its weight, and this holds for any induced subgraphs. / The weight of a set is the sum of the weights of its points. /

First an algorithm will be given finding a stable set of maximal weight in a rigid circuit graph.

DEFINITION

An undirected graph G is called a rigid circuit graph

if any circuit C of G , $|C| \geq 4$, has a chord.

DEFINITION

A vertex v of G is called rich / simplicial / if the neighbours of v form a clique.

The algorithm requires the following known [2] lemma presented with a new very simple proof. \square

LEMMA

In every rigid circuit graph $G/V, E/$ there exists a rich vertex.

PROOF

G may be supposed to be connected. We show the stronger statement : if G has two nonadjacent vertices then there exist two nonadjacent rich points. / If G is a clique then of course every vertex is a rich one. / Let u and v be two nonadjacent vertices in G , and K is a minimal subset of V which meets every path uv . We prove that K is a clique. The deletion of K disconnects the graph G , and C_u and C_v denote the components containing the vertices u and v respectively. By Menger's theorem there exist $|K|$ disjoint paths between u and v , therefore for any pair x, y from K there exists a path connecting x, y in C_u and another in C_v . If we choose the shortest ones they together form a circuit C . C has a chord, by definition, and in this situation this chord is necessarily $/x, y/$.

Now the subgraph G_1 induced by $G \setminus K$ is a rigid circuit graph. If G_1 is a clique then it contains a rich point

\square Made together with P. Kas.

/ of G_1 / in C_n otherwise, by induction, there exist two nonadjacent rich points of G_1 , one of these is in C_n . This rich point of G_1 is rich in G , too. We receive another rich point in C_n by means of a similar argument. $\square \square \square$

By the previous lemma we can order the vertices x_1, x_2, \dots, x_n of G so that x_i is a rich point of the subgraph G_i induced by the subset x_1, x_2, \dots, x_i . During the process we go through the vertices of G in this order and mark some of them with red colour, and alter the weights of some vertices. More exactly, in the i -th step we test whether or not the current weight s'_i of x_i is positive. If it is not positive then $s'_i = 0$. Otherwise mark x_i with red colour and reduce the weights of those points of G_i by s'_i , which are joined to x_i and let $s'_i = 0$. If any weight became negative so alter it to 0.

Finally go back on the red vertices and mark a red one with blue if it is non adjacent to any of the previously marked /blue/ vertices.

THEOREM 1.

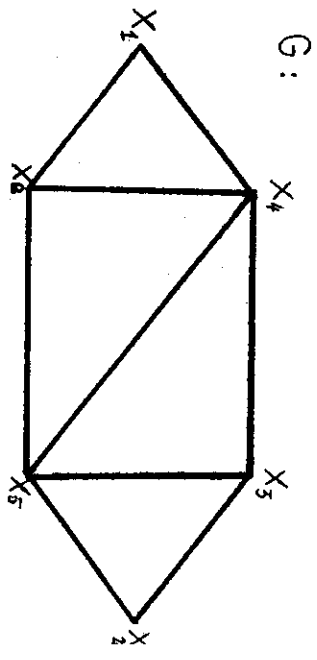
A rigid circuit graph is pluperfect. The blue set constructed above is a stable set with maximal weight.

PROOF

The original weight of the blue set is s . We have to verify that there exist s cliques so that these cover every vertex x_i of G s_i times. The vertex x_1 and its neighbours of G_1 form a clique C_1 . We say that C_1 belongs to x_1 . The sought covering clique system consists of the cliques belonging to the red vertices, taking s'_i times every clique C_i , where s'_i is the last positive current weight of the point x_i . This clique system covers every point x_i at least s_i times because during the process the current weight became 0. The number of these cliques is s , since a blue point x_i with weight s_i is in exactly

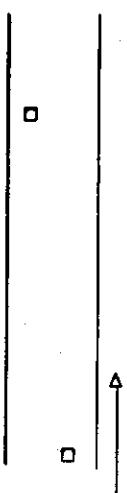
s_i cliques assigning these ones to x_i -s, we receive every clique. /If the clique C_1 had not been assigned to a blue point then the vertex x_1 itself would have been blue. /

EXAMPLE



- s_1 s_2 s_3 s_4 s_5 s_6

1	2	2	2	2	4
0	2	2	1	2	3
0	0	0	1	0	3
			0	0	2



The maximal stable set : $\{x_2, x_6\}$, its weight is 6.

The minimal clique cover : $(x_1, x_4, x_6), (x_2, x_3, x_5), (x_4, x_5, x_6), (x_6)$, its cardinal is 6.

We note that P. Gavril [1] gave algorithms to find a clique with maximal weight and a stable set with maximal cardinality in a rigid circuit graph. The first one based on the simple fact that every clique is contained in such a clique which belongs to a vertex. So we have to test only the weights of n cliques belonging to the n vertices of G and choose the maximal one among these.

2. §

Subtrees of tree

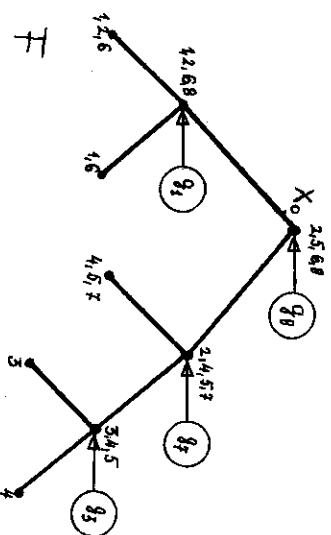
Now let F be a tree and $\mathcal{F} = \{F_1, F_2, \dots, F_k\}$ a system of subtrees of F. It is known and easy statement that the line graph $G_{\mathcal{F}}$ of F is a rigid circuit graph. $G_{\mathcal{F}}$ has k points and two points y_i and y_j are incident in $G_{\mathcal{F}}$ iff F_i and F_j has a point in common. Assign to every F_i a non-negative integer weight s_i and seek a subsystem of disjoint subtrees of \mathcal{F} with maximal weight. The above algorithm is suitable for this aim, however it has drawbacks: It is needed to produce the line graph and the ordering of points described above. The following algorithm solves the problem directly.

Let x_0 be an arbitrary vertex of F and $e_1 \in F_1$ the nearest point to x_0 . If $x_0 \in F_1$ then $e_1 = x_0$. During the process we colour some e_1 with red and modify the weights. More exactly, let us consider the trees F_i with positive current weight, and choose that one which is the farthest from x_0 . We colour the e_1 of this tree F_i by red and reduce by s_i' the weight of the trees containing e_1 . If the weight of any tree is negative thus we alter it to 0.

When every current weight is equal to 0, we go through

on the red points in reversed order and construct the optimal subsystem \mathcal{F}'_1 as follows. F_i belongs to \mathcal{F}'_1 if e_1 is not contained by any of those F_j 's which have been previously joined to \mathcal{F}'_1 . The weight of \mathcal{F}'_1 is s. The s points covering every F_i s_i times are the following: every red point e_1 taken s_i' times where s_i' is the last positive current weight of F_i .

EXAMPLE



F_1 consists of the points induced by 1.

	e_1	e_2	e_3	e_4	e_5	e_6	e_7	e_8
e_1	2	3	3	3	4	2	1	3
e_3	2	3	0	0	1	2	1	3
e_7	0	2	0	0	0	2	0	3
e_1	0	0	0	0	0	0	0	1
e_8	0	0	0	0	0	0	0	0

The disjoint trees: F_8, F_7, F_3
their weight: 3, 1, 3

The sum of the weights: 7

The covering points: $3e_3, e_7, 2e_1, e_8$

Their number: 7

3. §
Subpaths of arborescence

In the following three problems F is an arborescence whose points are x_1, x_2, \dots, x_n and its root is the vertex x_1 . Let $\mathcal{F} = \{F_1, F_2, \dots, F_k\}$ a system of directed subpaths of F . The initial endpoint of F_i is denoted by b_i and the distance (x_1, x_j) by $d(x_j)$. The indices of points and of subpaths are such that $d(x_j) > d(x_i)$ implies $i > j$ and $d(b_j) > d(b_i)$ implies $i > j$. This condition is very important at the our algorithms/

We mention the subsystem of trees in general is a normal hypergraph while in this special case is a unimodular one, and there are no known algorithms for the following two problems in the first case.

3.1 c-independent paths

Assign a nonnegative integer capacity c_i to every point x_i of F , find a c-independent subsystem \mathcal{F}_c of \mathcal{F} for which $|\mathcal{F}_c|$ is maximal.

DEFINITION

An \mathcal{F}_c is called c-independent if any point x_i is in at most c_i subpaths from \mathcal{F}_c .

DEFINITION

A covering system consists of some vertices of F and all the paths of \mathcal{F} not covered by these vertices. The weight of a covering system is defined as the sum of capacities of its points plus the number of its paths.

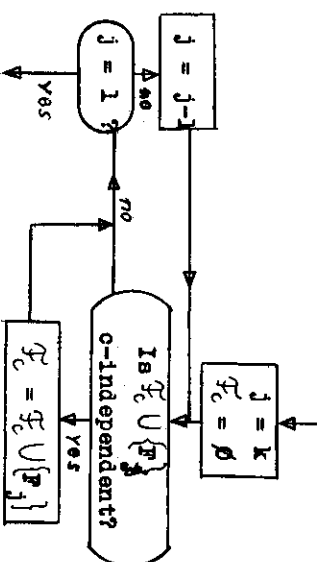
THEOREM 2

The maximal cardinal of a c-independent system is equal to the minimal weight of a covering system.

PROOF

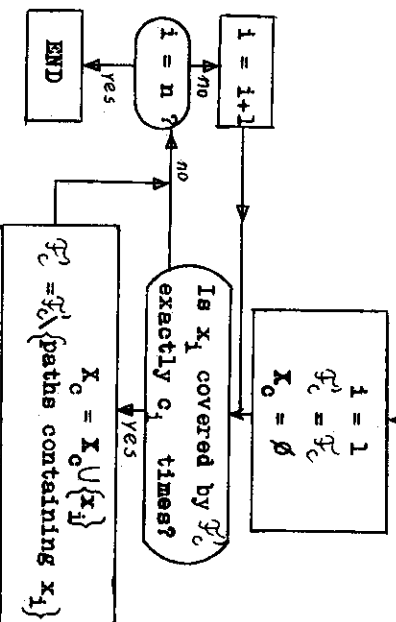
We verify the nontrivial part of the theorem by means

of the algorithm.
The construction of the maximal c-independent system :



We go through on the paths of \mathcal{F} in the reversed order and choose all paths such that the chosen paths form a c-independent system.

The construction of the covering system X_0 :

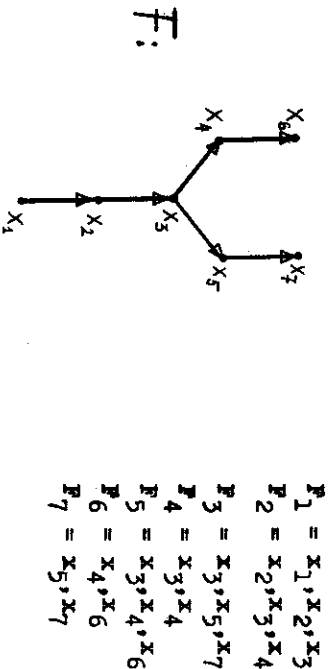


We go through on the points of F in the original order and join one to X_0 if it is saturated by those paths of \mathcal{F}_c which are disjoint to X_0 .

By the construction we have to verify only that the subset X_0 covers every path from $\mathcal{F} \setminus \mathcal{F}_c$. Suppose indirectly that $F_i \in \mathcal{F} \setminus \mathcal{F}_c$ is not covered by X_0 . Then there exist certain points of F_i saturated by \mathcal{F}_c . Let z denotes that vertex

among these ones for which $d(z)$ is maximal. The initial endpoints of those paths of \mathcal{F}_c which saturate z are on the path $[b_1, z]$ by the construction of \mathcal{F}_c . / Since $P_1 \in \mathcal{F}_c$ would hold otherwise. / But then z should have been in X_c . \square

EXAMPLE



The free capacities in the steps :

	F_7	F_6	F_5	F_3	F_1
$c_1=2$	2	2	2	2	1
$c_2=2$	2	2	2	2	1
$c_3=3$	3	3	2	1	0
$c_4=2$	2	1	0	0	0
$c_5=3$	2	2	2	1	1
$c_6=2$	2	1	0	0	0
$c_7=2$	1	1	1	0	0

The c-independent system : F_7, F_6, F_5, F_3, F_1

Its cardinal : 5

The covering system : x_3, F_6, F_7
 Its weight $/c_3+2 / : 5$

\square I. Rusza gave independently a construction of \mathcal{F}_c which is similar to the first part of our one in the special case when F is itself a path.

3.2 s-covering points

Let F and \mathcal{F} have the same meaning. Assign nonnegative integer numbers $s_i / = s(F_i) /$ to every F_i such that $s_i \leq |F_i|$. Determine the minimal size S / which is called a minimal s-covering system of points/ for which $S \cap F_i \geq s_i$, if $1 \leq i \leq k$. How many points are in S ? Let \mathcal{F}_1 be a subset of \mathcal{F} . If the paths in \mathcal{F}_1 are disjoint the sum of their weights is a lower bound for $|S|$. Otherwise in order to obtain a valid lower bound the above sum must be reduced as follows.

DEFINITION

Let us define the weight of $\mathcal{F}_1 \subset \mathcal{F}$ by

$$s(\mathcal{F}_1) = \sum_{F_i \in \mathcal{F}_1} s(F_i) = \sum_i (c_i x_i - 1)$$

where the second summation runs over those points x of F which are covered $c_x / > 1 /$ times by paths from \mathcal{F}_1 .

THEOREM 3

$$\max s(\mathcal{F}_1) = \min |S|$$

where $\mathcal{F}_1 \subset \mathcal{F}$ is arbitrary and S is an s-covering.

PROOF

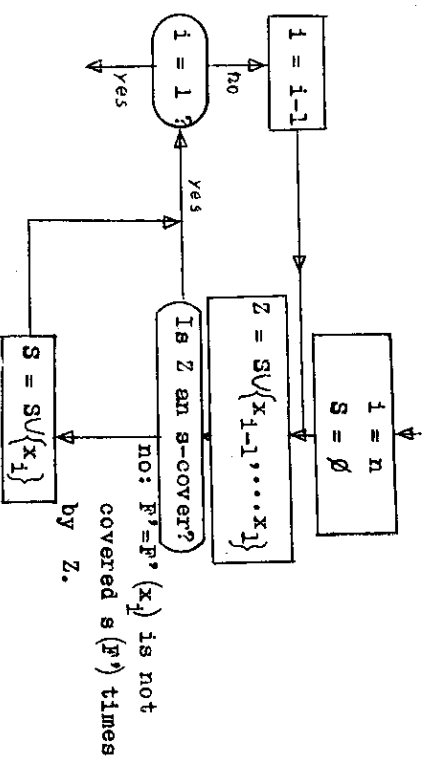
An obvious enumeration leads to $\max \leq \min$. To verify the reversed inequality we have to prove that there exists an s-covering subset S and $\mathcal{F}_1 \subset \mathcal{F}$ such that the following three conditions hold.

1. $|F_i \cap S| = s_i$ when $F_i \in \mathcal{F}_1$.
2. $x \in F_i \cap F_j, \{F_i, F_j\} \subset \mathcal{F}_1$ implies $x \in S$.
3. Every point of S is in some paths from \mathcal{F}_1 .

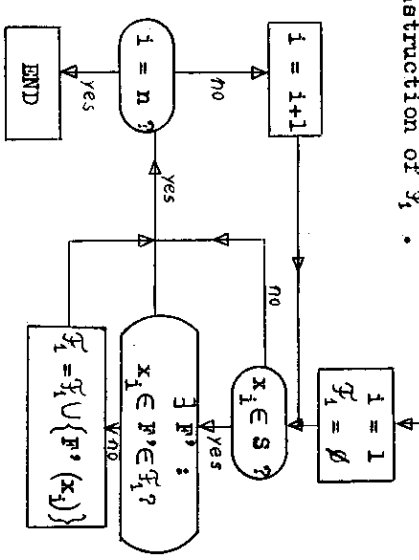
ALGORITHM

The construction of the s-covering S .

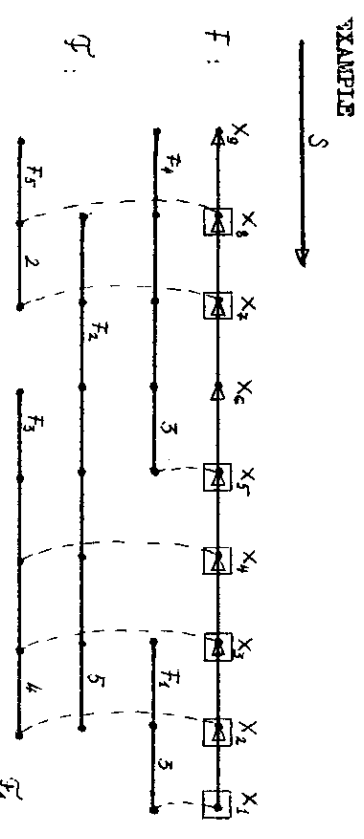
We go through on the points in the reversed order and join a vertex x_i into S only if it is required by all means i.e. if not even $Z = S \cup \{x_{i-1}, \dots, x_1\}$ is an s-covering / since there were a path $F' = F'_i(x_i)$ covered less than $s(F'_i)$ times by Z .



The construction of \mathcal{F}_i .



To receive \mathcal{F}_i we go through on the points in the original order and seek the following point x_1 of S not covered by paths of \mathcal{F}_i . We take $F^i(x_1)$ into \mathcal{F}_i . It is easy to check the condition 1,2,3 the S and \mathcal{F}_i presented by the above algorithm.



The given point is in S because of the path indicated by vertical dotted line.

	F_1	F_2	F_3	F_4	F_5
Initial point:	x_1	x_2	x_2	x_5	x_7
terminal point:	x_3	x_8	x_6	x_9	x_9
$s(F_i)$:	3	5	4	3	2

$$S = \{x_8, x_7, x_5, x_4, x_3, x_2, x_1\} \quad |S| = 7$$

$$\mathcal{F}_4 = \{F_1, F_3, F_2\} \quad , s(\mathcal{F}_4) = s_1 + s_3 + s_2 - (c x_2^{-1} + c x_3^{-1}) = 7$$

3.3 distinct representatives

Finally we present an algorithm to obtain a system of distinct representatives /SDR/ of the above system \mathcal{F} . This question is completely settled in the case of an arbitrary hypergraph both theoretically and algorithmically. Hall's theorem and alternating paths. However the application of this general solution in case of the above special hypergraph was unsatisfactory in certain cases arising from the design of electrical/ printed circuit boards.

Here we give an $O(n \log n)$ algorithm which significantly differs from the solution of the general problem. In fact, the general algorithm does not have property 1. described

In the introduction.

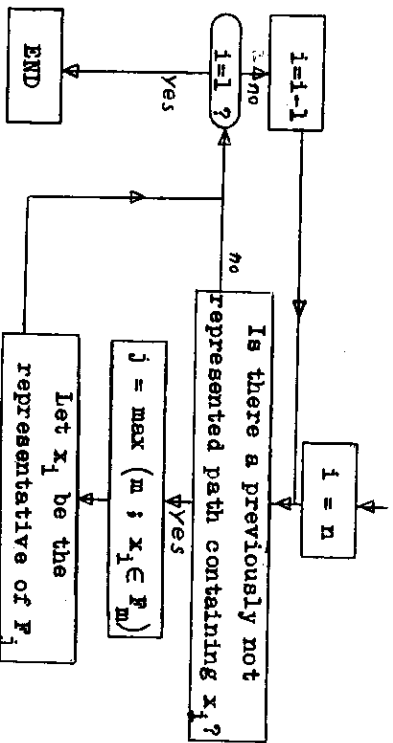
Hall's theorem states : An arbitrary hypergraph $\mathcal{H}/V, E/$ has an SDR iff for any $X \subset V$ the number of hyperedges in X is at most $|X|$. In our case the seemingly weaker condition will also be sufficient.

THEOREM 4

The hypergraph \mathcal{F} has an SDR iff for any subarborescence \mathcal{F}' of \mathcal{F} the number of paths in \mathcal{F}' is at most $|P'|$.

PROOF

The necessity is trivial. The following algorithm yields either the SDR or the subarborescence violating the condition.

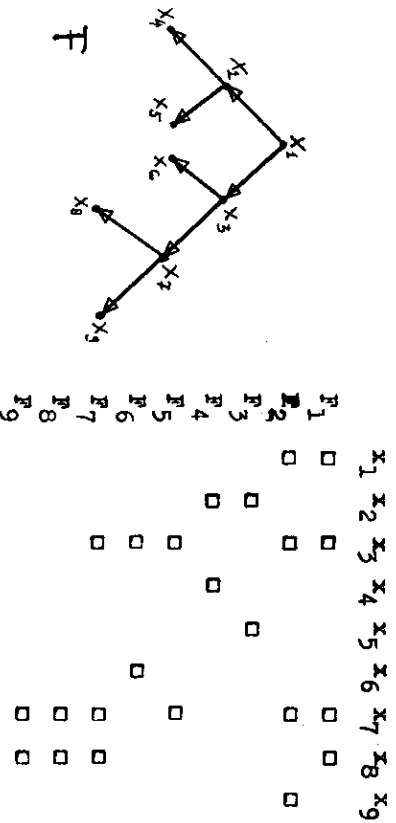


If at the end of this part of the algorithm is a nonrepresented path P_i of \mathcal{F} then we assigned every point of P_i to such a path whose initial endpoint is not nearer to the root x_1 than b_i is. Here, as usual b_i denote the initial endvertex of P_i .

Now we construct a subarborescence \mathcal{F}' violating the condition. The root of \mathcal{F}' will be b_i . We consider all the branches beginning at b_i and delete from each branch the first vertex v with the property that either v does not represent any path or it represents such a path whose

initial endvertex is nearer to x_1 than b_i is. The \mathcal{F}' consists of vertices which can be reached from b_i . It is easy to check that \mathcal{F}' contains the path P_i and all paths of \mathcal{F} represented by its vertices.

EXAMPLE

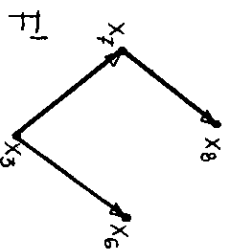


The incidence matrix of \mathcal{F} .

The SDR given by the algorithm :

- x_9 x_8 x_7 x_6 x_5 x_4 x_3 x_1
- P_2 P_9 P_8 P_6 P_3 P_4 P_7 P_1

The path P_5 is not represented. The arborescence \mathcal{F}' violating the condition :



$|P'| = 4$ and \mathcal{F}' contains five paths : P_9, P_8, P_6, P_7, P_5

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TKI, 1026 Budapest
Gábor Aron u. 65
HUNGARY